

Naracija

Horvat, Hrvoje

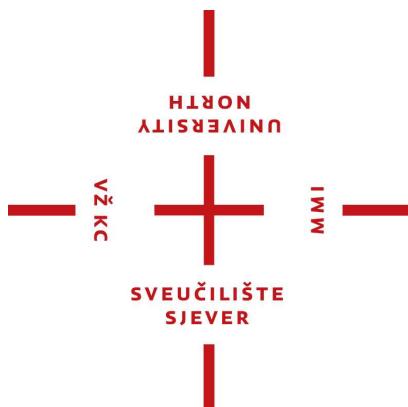
Supplement / Prilog

Publication year / Godina izdavanja: **2023**

Permanent link / Trajna poveznica: <https://urn.nsk.hr/urn:nbn:hr:122:319580>

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Download date / Datum preuzimanja: **2024-05-19**



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Naracija

Engleski:

[INTRODUCTION]

Ladies and gentlemen, and fellow fans of the Resident Evil franchise, today we're embarking on a journey into the heart of horror as we delve deep into the terrifying world of Resident Evil 2: Remake. This stellar remake has taken a beloved title from 1998 and breathed new life into it, and over the next 10 minutes, we'll explore the game's story, gameplay mechanics, and visual style in intricate detail, all while drawing comparisons to the original masterpiece that served as its foundation.

[STORY]

Resident Evil 2: Remake reintroduces players to the doomed city of Raccoon City, a place overrun by the nightmarish consequences of a T-virus outbreak. The game's narrative closely follows the footsteps of its predecessor, with players taking on the roles of Leon S. Kennedy and Claire Redfield. These characters are much more than mere avatars; they are fleshed-out individuals, each with their own motivations, fears, and hopes.

One of the most significant additions to the story is the dual campaign system. This innovation allows players to experience the unfolding horror from both Leon and Claire's perspectives. While the core narrative remains faithful to the original, this dual campaign approach not only provides players with a deeper understanding of the plot but also offers a remarkable level of replayability, ensuring that each playthrough feels distinct.

The narrative enhancements in the remake extend to the supporting cast as well. Characters like Ada Wong and Chief Irons are given more significant roles and nuanced character development, which adds depth to the overall plot. The voice acting and motion capture performances in Resident Evil 2: Remake are nothing short of stellar, delivering believable and emotionally charged performances that draw players even further into the gripping narrative.

When comparing this reimagined narrative to the 1998 original, it's clear that the essence of the story remains intact. However, the modernized presentation elevates it, making it more engaging and emotionally resonant. In short, Resident Evil 2: Remake offers a masterful blend of nostalgia and fresh storytelling.

[GAMEPLAY MECHANICS]

Like with any Resident Evil game the heart and soul of Resident Evil 2: Remake reside in its gameplay mechanics, which seamlessly merge the classic survival horror elements of the original with modern gaming sensibilities. The third-person perspective and over-the-shoulder camera angle offer an intimate and immersive experience as players navigate the zombie-infested nightmare.

One of the most notable improvements over the original is the revamped combat system. The shooting mechanics in the remake are precise and impactful, with each shot carrying weight and consequence. The inclusion of a real-time aiming system adds an extra layer of strategy, forcing players to make calculated decisions in the heat of battle. The limited inventory system, which restricts the number of items players can carry, amplifies the survival aspect, leading to tense moments of resource management.

The removal of the classic "tank controls" from the original, while nostalgic for some, is a welcome change. This adaptation to more contemporary controls makes the game more accessible to newcomers while still providing a formidable challenge for series veterans.

One standout feature of the remake is the inclusion of "Mr. X," an unrelenting tyrant who cannot be killed and relentlessly pursues the player during certain sections of the game. This adds an element of constant dread and tension, making every decision critical to your survival. Mr. X's pursuit is a masterclass in game design, creating a palpable sense of fear and urgency.

The puzzles, a hallmark of the Resident Evil series, remain a crucial part of the gameplay. These puzzles are well-designed and cleverly integrated into the environment, requiring players to think critically to progress. They pay homage to the original while feeling fresh and engaging, serving as a testament to the game's meticulous attention to detail.

When comparing the gameplay mechanics of Resident Evil 2: Remake to the 1998 original, it's evident that the remake successfully captures the essence of the original game while enhancing it with modern elements. The result is a more immersive and challenging experience that maintains the series' core principles while catering to a broader audience.

[VISUAL STYLE]

The visual presentation of Resident Evil 2: Remake is nothing short of breathtaking. Powered by the RE Engine, the game boasts stunningly detailed environments, horrifyingly realistic zombies, and intricate character models. Raccoon City, the stage for this nightmarish drama, has never looked so hauntingly beautiful, with decaying buildings and eerie atmospheres that immerse players in a world on the brink of apocalypse.

The lighting and particle effects are standouts, casting long shadows and illuminating the darkness in a way that heightens the game's atmospheric horror. Every corner of the game is meticulously crafted, from the gore-soaked hallways to the intricate textures on weapons. The attention to detail is a testament to the developers' commitment to creating an immersive and unsettling experience.

Character design is another area where the remake excels. The faces of Leon and Claire, in particular, have received a significant overhaul, bringing them to life with lifelike expressions and emotions. Even minor characters and enemies are incredibly detailed, adding to the immersion.

Comparing the visual style of Resident Evil 2: Remake to the 1998 original, there's simply no contest. The remake's visual fidelity is a monumental leap forward, taking full advantage of the capabilities of modern hardware to create a truly horrifying and immersive experience.

[CONCLUSION]

In conclusion, Resident Evil 2: Remake stands as a testament to the art of video game remaking. It takes a beloved classic from 1998 and transforms it into a modern masterpiece that pays homage to its roots while embracing the future. The narrative retains its core elements while offering deeper character development, the gameplay mechanics blend classic survival horror with contemporary sensibilities, and the visual style showcases the zenith of what modern gaming technology can achieve.

Whether you're a fan of the original or a newcomer to the series, Resident Evil 2: Remake is an absolute must-play. It serves as a shining example of how to remake a classic while staying true to its roots, and it stands tall among the greatest survival horror games of all time. Thank you for watching.

Hrvatski:

[UVOD]

Dame i gospodo i kolege obožavatelji serijala Resident Evil, danas se upuštamo u putovanje kroz samo srce horora kako bismo dublje pregledali zastrašujuć svijet Resident Evil 2: Remake. Ova sjajna prerada vraća život voljenom naslovu iz 1998. i u sljedećih 10 minuta, detaljnije ćemo razgovarati o narativu, mehanikama i vizualnom stilu igre te u isto vrijeme uspoređivati ih sa originalnim remek-djelom koje je služilo kao temelj.

[NARATIV]

Resident Evil 2: Remake igrače vraća u grad osuđen na propast zvan Raccoon City, mjesto preplavljeni strašnim posljedicama izbijanja T-virusa. Narativ igre prati korake originala, gdje igrači zauzimaju uloge Leona S. Kennedyja i Claire Redfield. Ovi likovi puno su više od samo avatara, razrađeni su pojedinci koji imaju vlastite motivacije, strahove i nade.

Jedan od najvažnijih dodataka priči je sustav dvostrukе kampanje. Ova inovacija omogućuje igračima da dožive užas koji se događa iz perspektive i Leona i Claire. Iako osnovna radnja ostaje vjerna originalu, ovaj pristup ne samo da igračima daje bolje razumijevanje radnje, već nudi i nevjerojatnu razinu igrivosti i osigurava jedinstveno iskustvo kroz svaki pojedini prelazak igre.

Poboljšanja u narativu također se vide i u sporednim likovima. Likovi poput Ade Wong i načelnika Ironsa dobivaju značajnije uloge i detaljniji razvoj, što dodaje dubini same radnje. Sinkronizacija i gluma u Resident Evil 2: Remake izvanredni su, pružajući uvjerljive i emocionalne izvedbe koje dodatno uvlače igrače u uzbudljivu priču.

Kada uspoređujemo narativ prerade sa originalom iz 1998., jasno je da srž radnje očuvana. Međutim, modernizirana verzija ju poboljšava, čini ju privlačnijom i produbljuje emocionalnu vezanost. Ukratko, Resident Evil 2: Remake nudi savršen spoj nostalгије i sviježeg pripovijedanja.

[MEHANIKE IGRE]

Kao i sa svakom Resident Evil igrom, duša Resident Evil 2: Remake leži u mehanikama igre, koje bespreijkorno spajaju klasične elemente preživljavačkog horora s modernim osjećajem igranja. Perspektiva trećeg lica i kamera koja se nalazi iznad ramena lika daje intimno i usredotočeno iskustvo dok igrači plove kroz noćnu moru preplavljenu zombijima.

Jedno od najuočljivijih poboljšanja u odnosu na original je preuređeni sustav borbe. Mehanika pucanja u preradi je precizna i učinkovita, pri čemu svaki hitac nosi težinu i posljedice. Integracija sustava za ciljanje u stvarnom vremenu dodaje dodatni sloj strategije, prisiljavajući igrače na promišljene odluke usred bitke. Ograničeni inventarni sustav, koji ograničava broj predmeta koje igrači mogu nositi, pojačava aspekt preživljavanja, dovodeći do napetih trenutaka upravljanja resursima.

Uklanjanje klasičnih "tank kontroli" iz originala, iako nostalgično za neke, dobrodošla je promjena. Ova prilagodba suvremenijim kontrolama čini igru pristupačnijom za nove igrače dok istovremeno pruža i izazov za veterane serijala.

Jedna od najzapaženijih značajki u igri je uključivanje lika "Mr. X", neumornog tiranina koji ne može biti ubijen te neumorno progoni igrača tijekom određenih dijelova igre. Ovo dodaje element stalnog straha i napetosti, čineći svaku odluku ključnom za preživljavanje. Mr. X-ov lov savršen je primjer dizajna u igrama koji stvara strah i napetost.

Zagonetke, zaštitni znak serijala Resident Evil, ostaju ključni dio mehanika igre. Ove zagonetke su dobro osmišljene i pametno integrirane u okolinu, zahtijevajući od igrača pažljivo i kritičko razmišljanje kako bi napredovali. One odaju počast originalu dok istovremeno ostaju svježe i uzbudljive, što služi kao svjedok nevjerojatnoj pozornosti koju igra posvećuje detaljima.

Kada uspoređujemo mehanike igre Resident Evil 2: Remake sa originalom iz 1998, očito je da prerada uspješno zadržava srž originala poboljšavajući ga mogućnostima moderne tehnologije. Rezultat je dublje, uzbudljivije iskustvo koje zadržava osnovne principe serije dok privlači širi krug igrača.

[VIZUALNI STIL]

Vizualna prezentacija igre Resident Evil 2: Remake više je nego zadivljujuća. Pomoću RE Enginea, igra se dići izuzetno detaljnim okolišem, zastrašujuće realističnim zombijima i složenim modelima likova. Raccoon City, pozornica ove drame, nikada nije izgledao tako zastrašujuće predivno, uz propadajuće zgrade i jezivom atmosferom koja uvodi igrače duboko u svijet na rubu apokalipse.

Osvjetljenje i efekti čestica su izuzetni, bacajući dugi sjene i osvjetljavajući tamu na način koji pojačava atmosferu horora. Svaki kut igre pažljivo je oblikovan, od hodnika natopljenih krvlju do složenih tekstura na oružju. Pažnja na detalje je svjedočanstvo predanosti tima iza Resident Evil 2: Remake u stvaranju dubokog i uznemirujućeg iskustva.

Dizajn likova je još jedno područje u kojem prerada briljira. Lica Leona i Claire doživjela su značajna poboljšanja koja ih čine stvarnim koristeći realistične izraze i emocije. Čak su i sporedni likovi i neprijatelji nevjerljivo detaljni, što pridonosi boljem iskustvu.

Uspoređujući vizualni stil Resident Evil 2: Remake s originalom, možemo sa sigurnošću reći da prerada pobjeđuje. Naprednost njenih vizuala je nevjerljatan skok unaprijed koji koristi pune sposobnosti modernog hardvera kako bi stvorila zaista uznemirujuće horor iskustvo.

[ZAKLJUČAK]

Zaključno, Resident Evil 2: Remake stoji kao dokaz umijeća u preradi videoigara. Uzima voljeni klasik iz 1998. godine i pretvara ga u moderno remek-djelo koje odaje počast svojim korijenima dok istovremeno prigravlja budućnost. Narativ zadržava osnovne elemente dok nudi dublji razvoj likova, mehanike igranja spajaju klasične elemente preživljavačkog horora sa modernim kontrolama, a vizualni stil prikazuje vrhunac onoga što suvremena tehnologija može postići.

Bili obožavatelj originala ili novi igrač serijala, Resident Evil 2: Remake igra je koju jednostavno morate odigrati. Služi kao sjajan primjer kako se radi prerada klasične igre koja istovremeno ostaje vjerna svojim korijenima te trenutno ponosno stoji kao jedna od najboljih igara svog žanra. Hvala vam na gledanju.